

Lecture 3

Discrete Random Variables

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Motivating examples

Example 1: Let the random experiment be throwing a die. The sample space associated with this experiment is $S = \{1, 2, 3, 4, 5, 6\}$, with elements of S indicating the number of spots on the side facing up. Let X be a function such that $X(s) = s$. Now, X is a real-valued function that has the outcome space S as its domain and $\{0, 1, 2, 3, 4, 5, 6\}$ as its space.

Example 2: A rat is selected at random from a cage and its sex is determined. The sample space is thus $S = \{female, male\} = \{F, M\}$. Let X be a function that has the outcome space S as its domain and the set of real numbers $\{x : x = 0, 1\}$ as its range.

Definition of random variables

Definition: Given a random experiment with an sample space S , a function X that assigns one and only one real number $X(s) = x$ to each element s in S is called a random variable. The space of X is the set of real number $\{x : X(s) = x, s \in S\}$

Example 1: Let the random experiment be throwing a die. The sample space associated with this experiment is $S = \{1, 2, 3, 4, 5, 6\}$, with elements of S indicating the number of spots on the side facing up. Let $X(s) = s$, the space of the random variable X is $\{1, 2, 3, 4, 5, 6\}$.

Example 2: A rat is selected at random from a cage and its sex is determined. The sample space is $S = \{female, male\}$. Let X be a function such that $X(F) = 0$ and $X(M) = 1$. X is a random variable with space $\{0, 1\}$

Definition of random variables

A few remarks on the definition of random variable:

- Intuitively, we may view random variable as a quantity whose value is determined by the outcome of an random experiment. For practical purpose, this intuitive interpretation of random variable is sufficient;
- Rigorously, a random variable is a function that maps the outcome of a random experiment to real numbers. This is mainly for mathematical rigor.
- Roughly speaking, because probability is a measure mapping events to unit interval. The argument of probability is events. Thus, if we are going to define probability for random variable, we must be able to interpret $\{X \leq x\}$ as an event.
- How to map outcome of random experiment to a real number is not a trivial mathematical question. In practice, the choice is often made based on intuition or convenience.

Discrete random variables

Discrete random variable: a random variable is discrete if it only takes values that are in some countable subsets $\{x_1, x_2, \dots\}$ of real number.

- Number of heads in 10 coin flips;
- Number of coin flips until we have two heads;
- Species richness in a country;
- Number of students late to this class each week.

Probability mass function

Definition: The probability mass function (PMF) of a discrete random variable X is the function $f(x) : \mathbb{R} \rightarrow [0, 1]$ given by $f(x) = P(X = x)$.

Properties of probability mass function:

- $0 \leq f(x) \leq 1$ for all x ;
- $f(x) = 0$ if $x \notin \{x_1, x_2, \dots\}$;
- $\sum_x f(x) = 1$.

Probability mass function

Example: Let X be the number of heads when tossing two fair coins. What is the probability mass function for random variable X ?

Answer: possible number of heads are 0, 1, 2. The PMF of X is

- $P(X = 0) = \frac{1}{2} \times \frac{1}{2} = \frac{1}{4};$
- $P(X = 1) = \frac{1}{2} \times \frac{1}{2} + \frac{1}{2} \times \frac{1}{2} = \frac{1}{2};$
- $P(X = 2) = \frac{1}{2} \times \frac{1}{2} = \frac{1}{4};$

Cumulative distribution function

Definition: The cumulative distribution function (CDF) of a random variable X is the function $F(x) : \mathbb{R} \rightarrow [0, 1]$ given by $F(x) = P(X \leq x)$

Properties of cumulative distribution function:

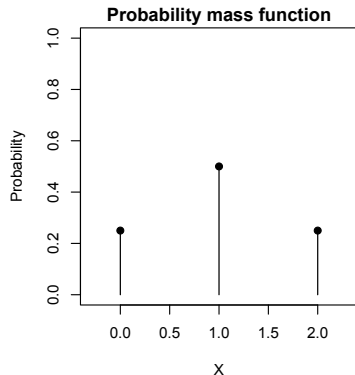
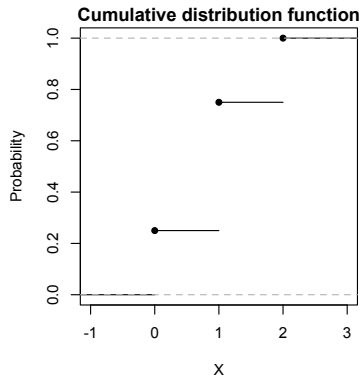
- $F(x)$ is a non-decreasing function: if $x < y$, then $F(x) \leq F(y)$;
- $\lim_{x \rightarrow -\infty} F(x) = 0$ and $\lim_{x \rightarrow \infty} F(x) = 1$;
- $F(x)$ is right-continuous.

Proposition: Consider real numbers x and y with $x < y$, then

- $P(X > x) = 1 - F(x)$;
- $P(x < X \leq y) = F(y) - F(x)$;

Visualize PMF and CDF

Example: Let X be the number of heads when tossing two fair coins. Possible values for X are 0, 1, and 2. The PMF and CDF of X are:



Mathematical expectation

In addition to PMF and CDF, which fully characterize the distribution of a random variable, **mathematical expectation** is an important concept in summarizing characteristics of distribution of probability.

Definition: if $f(x)$ is the probability mass function of the discrete random variable X with space S , and if the summation $\sum_{x \in X} u(x)f(x)$ exists, then the sum is called the mathematical expectation or the expected value of $u(x)$, and it is denoted $E[u(x)]$

Mathematical expectation

Example: Let X be the number of heads when tossing two coins. What is the expected value of X ? If one gets two points for each head, what is the expected value of points?

Answer: The expected value of number of heads is

$$E(X) = 0 \times \frac{1}{4} + 1 \times \frac{1}{2} + 2 \times \frac{1}{4} = 1.$$

Let $u(x)$ be the points one get after tossing two coins, $u(x) = 2x$, then

$$E[u(x)] = (2 \times 0) \times \frac{1}{4} + (2 \times 1) \times \frac{1}{2} + (2 \times 2) \times \frac{1}{4} = 2.$$

Properties of mathematical expectation

When exists, the mathematical expectation satisfies the following properties:

- If c is a constant, then $E(c) = c$;
- If c is a constant, $E[cu(x)] = cE[u(x)]$;
- if c_1 and c_2 are constant,
$$E[c_1u_1(x) + c_2u_2(x)] = c_1E[u_1(x)] + c_2E[u_2(x)].$$

The above properties arise from the fact that **mathematical expectation is a linear operation**. Thus nonlinear operations cannot be applied the same way. For example, $E(x^2) \neq [E(x)]^2$ in general.

Mean and variance

Mean and **variance** are special cases of the mathematical expectation. Let X be a discrete random variable with probability mass function $f(x)$

- Mean: $\mu = E(X) = \sum_{x \in \mathcal{S}} xf(x)$;
- Variance: $\sigma^2 = \text{Var}(X) = E[(X - \mu)^2] = \sum_{x \in \mathcal{S}} (x - \mu)^2 f(x)$

Mean and variance

Let X be a random variance with mean μ and variance σ . Its variance can be calculated as $\sigma^2 = E(X^2) - \mu^2$

Proof:

$$\begin{aligned}\sigma^2 &= E[(X - \mu)^2] = E[X^2 - 2\mu X + \mu^2] \\ &= E(X^2) - 2\mu E(X) + \mu^2 \\ &= E(X^2) - \mu^2\end{aligned}$$

Mean and variance

Properties of mean and variance: Let X be a random variable with mean μ and variance σ^2 . Let a and b be constants. What is the mean and variance of $aX + b$?

Based on the property of mathematical expectation, we have

- $E(aX + b) = aE(X) + b = a\mu + b$;
- $Var(aX + b) = E[(aX + b - a\mu - b)^2] = E[a^2(X - \mu)^2] = a^2\sigma^2$

Moment

The mean x_i is the distance of that point from the origin. In mechanics, the product of a distance and its weight is called a moment, so $x_i f(x_i)$ is a moment having a moment arm of length x_i . The sum of these products would be the moment of the system of distance and weights.

Definition: For a random variable with probability mass function $f(x)$, we define $\sum_{x \in S} (x - a)f(x)$ as the first moment about a . More generally, we call $\sum_{x \in S} (x - a)^n f(x)$ the n th moment of X about a .

Moment generating function

Definition: Let X be a random variable. We define the moment generating function of X to be

$$m_X(t) = E(e^{tX})$$

Moment generating function, as its name suggests, can be used to find moments of a random variable.

$$\frac{d}{dt} m_X(t) = E(Xe^{tX}),$$

which when we evaluate at $t = 0$ becomes $E(X)$. More generally, the n th derivative of $m_X(t)$ evaluated at zero is the expected value of X^n , i.e.,
 $m^{(n)}(0) = E(X^n)$

Moment generating function

The moment generating function determines the distribution of X .

If the space of S is $\{b_1, b_2, \dots\}$, the moment generating function is given by the expansion

$$M(t) = e^{tb_1} f(b_1) + e^{tb_2} f(b_2) + e^{tb_3} f(b_3) + \dots$$

Thus the coefficients of e^{tb_i} is the probability

$$f(b_i) = P(X = b_i)$$

If two random variables have two probability mass functions $f(x)$ and $g(y)$ and the same space S , and if their moment generating functions are equal:

$$e^{tb_1} f(b_1) + e^{tb_2} f(b_2) + \dots = e^{tb_1} g(b_1) + e^{tb_2} g(b_2) + \dots$$

It follows that $f(b_i) = g(b_i)$ must hold.

Moment generating function

Example: Suppose random variable has a probability mass function

$$f(x) = q^{x-1}p, \quad x = 1, 2, 3, \dots$$

What is the moment generating function of X ? What is the mean of X ?

Answer: The moment generating function of X is

$$\begin{aligned}M(t) &= E(e^{tX}) = \sum_{x=1}^{\infty} e^{tx} q^{x-1} p \\&= \frac{p}{q} \sum_{x=1}^{\infty} (qe^t)^x \\&= \frac{p}{q} \sum_{x=1}^{\infty} (qe^t) + (qe^t)^2 + (qe^t)^3 + \dots \\&= \frac{p}{q} \frac{qe^t}{1 - qe^t} = \frac{pe^t}{1 - qe^t}\end{aligned}$$

Moment generating function

We use the derivatives of the moment generating function to calculate the mean:

$$\begin{aligned}M'(t) &= \frac{(1 - qe^t)pe^t - pe^t(-qe^t)}{(1 - qe^t)^2} \\ &= \frac{pe^t}{(1 - qe^t)^2}\end{aligned}$$

Evaluating $M'(t)$ at 0, we have:

$$E(X) = M'(0) = \frac{p}{1 - q}$$